

## **Human-Centered Design Thinking Worksheet**

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1. EMPATHIZE: Design something meaningful for your partner  Have a conversation with your partner to find out what they know about the topic, make personal connections, and find out  what is most important to them by asking them questions.  What do the terms "chindogu" and "learning environment" mean to you? Ask for some examples. What is your ideal learning environment? How could a chindogu be used to improve your school's learning environment, make daily school tasks easier, or make learning more fun? Ask them to: "tell me stories", "tell me why you feel that way", or follow up on points that intrigue you.		ng r, or	2. DEFINE: What is the problem your partner is trying to solve?  Partner's name	
		needs a way to	What: Pick ONE <u>problem</u> that is most important to your partner that you need to solve. What are they most concerned about? What are they most passionate about?	
		because		
			n why this problem is important to your partner. Use facts or stories from #1 to help explain.	
	3. IDEATE: Brainstorm & sketch solu	tions to solve your	partner's ideas	
Sketch 4 ideas to help solve the problem Add lots of detail. Use words and arrows to help describe your sketches.		Share you St	your sketches, gain feedback & redesign ONE idea or 4 sketches with your partner. Use their feedback to modify, redesign or create a new idea. that this sketch with your group. Who has the best solution to the design challenge? the eds to sketch the final idea on the Skills Canada Alberta "Final Prototype Sketch" worksheet.	



## Final Prototype Sketch

